Big Ideas Math®

Picture This!

▶ Materials:

- Picture This cards
- Coin
- Pencil
- Paper

▶ Directions:

The game is played with two teams of two students per team. A player from one of the teams flips a coin to see who goes first. The first team chooses which student will draw and which will identify. The student doing the drawing picks the top card from the deck. Without showing it to anyone, they begin to draw the object named on the card. They may not speak at all. The drawing may only consist of pictures and numbers—no words or symbols. Their teammate gets three chances to correctly identify the name of the object. If one of the answers is correct, that team gets 1 point and then the opposing team gets to draw. If the student doesn't get the correct answer in three tries, then the opposing teams gets one chance to steal the point. If they can correctly identify the object, they get the point and then they get to draw. If their answer is incorrect, then neither team gets the point, and the opposing team draws.

Note: If an answer is partially correct (for instance, a student says "*triangle*" and the answer is "*isosceles triangle*"), the student doing the drawing may say "*be more specific*," but that answer still counts as one of the three chances.

▶ Who Wins?

The first team to get 7 points is the winner.

Acute Angle	Rectangle	Right Angle
Obtuse Angle	Angle Bisector	Angle of Elevation
Angle of Depression	Equilateral Polygon	Isosceles Trapezoid
Apothem of a Regular Polygon	Parallelogram	Rhombus
Square	Trapezoid	Consecutive Interior Angles

Central Angle of a Circle	Central Angle of a Regular Polygon	Alternate Interior Angles
Alternate Exterior Angles	Legs of a Right Triangle	Centroid
Corresponding Angles	Perpendicular Lines	Net
Similar Figures	Complementary Angles	Supplementary Angles
Circle	Circumcenter	Circumscribed Angle

Congruent Figures	Coplanar Points	Corresponding Parts
Cross Section	Dilation	Endpoints
Incenter	Congruent Segments	Congruent Angles
Image	Inscribed Angle	Inscribed Polygon
Kite	Vertical Angles	Hypotenuse

Circumference	Diameter	Radius of a Circle
Reflection	Rotation	Translation
Altitude of a Triangle	Semicircle	Orthocenter
Transversal	Tangent of a Circle	Median of a Triangle
Midpoint	Parallel Lines	Volume

Parallel Planes	Secant	Segment Bisector
Skew Lines	Straight Angle	Sector of a Circle
Vertex of an Angle	Vertex of a Polyhedron	Tangent Circles
Ray	Segment	Collinear Points
Preimage	Perpendicular Bisector	Line